

# **Introduktion til MEDIA-programmet 2021-2027**



# PROGRAM

**9:15 – 10:00**

**Generelt om det nye MEDIA-program  
"Content cluster"**

Q&A

**10:15 – 11:00**

**"Audience cluster"**

Q&A

**11:15 – 12:00**

**"Business cluster"**

**Cross-Sector**

Q&A



# **DET NYE SORT I MEDIA-PROGRAMMET**

**Lækre  
buzzwords\***

\*a.k.a. fokuspunkter

**"Clusters"**

**FTOP**

-din nye bedste ven!

**LCC - Low Capacity Countries**

(det er dem, vi andre gerne må lege med)

**Work Packages**

**Deliverables**



Creative  
Europe  
MEDIA

# FOKUSPUNKTER (buzzwords)



## Sustainability

("greening" – jf. *European Green Deal*)

Google me!  
-XOXO



## Geography

(nye tværnationale samarbejder:  
naboer er kedelige – ud og find  
nye venner)



**Inclusion**  
**Diversity**  
**Gender balance**  
**Representativeness**

### Derudover:

- Collaboration
- New business models
- New technology
- Data

# LCC - LOW CAPACITY COUNTRIES

## LCC gruppe A

-  Estland
-  Grækenland
-  Kroatiens
-  Polen
-  Portugal
-  Rumænien
-  Tjekkiet

## LCC gruppe B

-  Albanien
-  Bosnien-Herzegowina
-  Bulgarien
-  Cypern
-  Island
-  Letland
-  Liechtenstein
-  Litauen
-  Luxembourg
-  Malta
-  Montenegro
-  Nordmakedonien
-  Serbien
-  Slovakiet
-  Slovenien
-  Ungarn



# FTOP - FUNDING & TENDERS OPPORTUNITIES PORTAL

Det ENESTE sted, hvor du finder  
calls, ansøgningsskemaer, bilag,  
IT-hjælp, svar på ansøgning...

The screenshot shows the European Commission's Funding & tender opportunities portal. At the top, there is a banner with a yellow warning message about system maintenance on June 18th. Below the banner, there is a search bar and a section titled "EU Programmes" displaying various EU funding programs. A red circle highlights the "Creative Europe (CREA)" program. To the right, there is a news feed with several articles and a "Useful links" section.

Funding & tender opportunities

Single Electronic Data Interchange Area (SEDA)

SEARCH FUNDING & TENDERS HOW TO PARTICIPATE PROJECTS & RESULTS WORK AS AN EXPERT SUPPORT

Friday June 18th 2021 from 20:00 to 22:00 (UTC+2), all documents will be unavailable in the Grants and Audits Management Services, in the Participant Register Services and in "My Expert Area". Please refrain from launching any document-related process, since these will not work and will have to be restored by the Service Desk.

Find calls for proposals and tenders

Search calls for proposals and tenders by keywords, programmes...

Search

**EU Programmes**

Asylum, Migration and Integration Fund (AMIF) | Border Management and Visa Instrument (BMVI) | Customs Control Equipment Instrument (CCEI) | Citizens, Equality, Rights and Values Programme (CERV) | **Creative Europe (CREA)** | Customs Programme (CUST)

Digital Europe Programme (DIGITAL) | Europe Direct (ED) | European Parliament (EP) | European Solidarity Corps (ESC) | Erasmus+ Programme (ERASMUS+) | European Social Fund + (ESF)

European Maritime, Fisheries and Aquaculture Fund (EMFAF) | Fiscals Programme (FISC) | Innovation Fund (INNOVATION) | Internal Security Fund (ISF) | Horizon Europe (HORIZON) | Single Market Programme (SMP)

Social Prerogative and Specific Competences Lines (SOCPL) | EU External Action (RELEX) | Justice Programme (JUST) | Protection of the Euro against Counterfeiting Programme (PERICLES) | Pilot Projects and Preparatory Actions (PPP) | Programme for the Environment and Climate Action (LIFE)

News

16 Jun, 2021 Online info session on 24 June 2021 on funding opportunities in Creative Europe - Culture

The European Education and Culture Executive Agency (EACEA) and DG EAC are holding an online info session to explain the new funding opportunities and applicati...

11 Jun, 2021 Webinar on 22 June 2021 – How to prepare a successful innovation procurement proposal for Horizon Europe

The European Commission is organising an open information session to inform all potential applicants to Horizon Europe calls on the modalities for preparing Pre...

11 Jun, 2021 Webinar on avoiding errors in personnel cost accounting in Horizon 2020 grants, 15 June 2021, 10:00 CEST

On 15 June 2021 from 10:00 to 12:00 (CEST, Brussels time) the Commission is organising a webinar on the rules for reporting costs in grants under Horizon 2020, ...

All news >

Useful links

<https://ec.europa.eu/info/funding-tenders/opportunities/portal/>



Creative  
Europe  
MEDIA

# LIDT OM ANSØGNINGER

**Består af part A, B og C**

**Part A:** Administrativ information (online)

**Part B:** "Teknisk" beskrivelse af projektet = info som evalueringen kan baseres på + definition af WP og deliverables (down/upload)

Dertil bilag i form af MEDA Database-info, budget, lump sum calculator, LOC'er/kontrakter o.lign.

**Part B = max 70 sider i alt!!**

**Part C:** Generel + eligibility data om ansøger (online)

The screenshot displays the EU Funding Application Form interface. It includes sections for:

- Call data:** Shows the call reference (CREA-MEDIA-2021-DEVSlate), topic (CREA-MEDIA-2021-DEVSlate), type of action (CREA-LS), and type of MGA (CREA-AG-LS). A warning message states: "Topic and type of action can only be changed by creating a new proposal."
- Find your organisation:** A search bar and a list of previously associated organizations:
  - PIC: 892863661 (selected)
  - PIC: 994279920 (Giant)
  - PIC: 949494686 (ESAO Grenoble Valence)
- Support & Helpdesk:** Links to Online Manual, IT How To, IT Helpdesk, and FAQ.
- Your role:** Options to indicate Main contact or Contact person.
- Your proposal:** Fields for choosing an acronym (e.g., dsghfhsdgfdsh) and a short summary (e.g., tsdghdshf gsdthfdsgb fdsgfhdsq hsdhfgfids hgfdsh).



# LIDT OM ANSØGNINGER

## MEDIA Database

Centraliseret database til at tracke al værkinfo fra udvikling til distribution

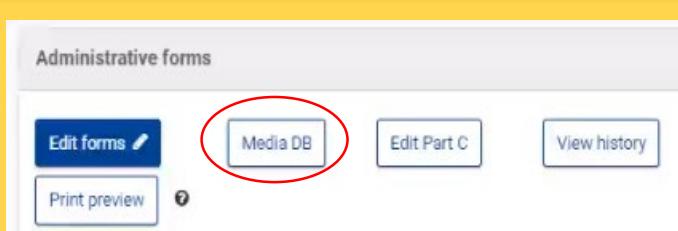
Gælder udviklings-/produktions- og distributions-calls

I onlineformen findes den som knappen "**MEDIA DB**"

Her skal ansøger selv finde eller udfylde sine referencefilm/-værker og derefter pdf'e dem, for så at uploadere dem som annexes til ansøgningen

The screenshot shows the Media DB application interface. At the top, there's a navigation bar with links for 'Media DB', 'Dossiers', 'Movies', and 'Export'. Below this, the main content area is divided into three sections:

- Application Information:** Fields include 'Call / Topic reference' (CREA-MEDIA-2021-DEVSLATE), 'SEP Project ID' (SEP-210758919), 'Company Name' (SME Test), and 'Contact Person' (Jolien.WILLEMSENS@ec.europa.eu).
- Audiovisual Work - Development - Recent work / previous experience:** A table with columns for TITLE, GENRE, PRODUCTION YEAR, FILM ID, and STATUS. It displays the message "No movies yet".
- Audiovisual Work - Development - For grant request:** A table with columns for TITLE, GENRE, FILM TYPE, BUDGET, and STATUS. It displays the message "No movies yet".
- Audiovisual work - Short film - for grant request (optional):** A table with columns for TITLE, GENRE, FILM TYPE, BUDGET, and STATUS. It displays the message "No movies yet".



# LIDT OM ANSØGNINGER

## Vigtigt at vide om obligatoriske bilag:

Skabelonerne er på forhånd navngivet med bl.a. parentes og underscore – men det kan de ikke hedde, når man uploader sine færdige bilag (systemfejl).

Gem og navngiv filerne UDEN specialtegn, for at kunne uploadere dem.

The screenshot shows the 'Administrative forms' section of the proposal submission interface. At the top, there is a green banner indicating the 'Deadline' is 25 August 2021 17:00:00 Brussels Local Time. Below this, a message states: 'In this step you can edit the Administrative Forms and upload the proposal itself.' A red warning message says: 'Your proposal contains changes that have not yet been submitted.' The 'Administrative forms' section includes buttons for 'Edit forms', 'Media DB', 'Edit Part C', and 'View history'. Below this, there is a 'Print preview' button. The 'Part B and Annexes' section allows users to upload various documents, each with an 'Upload' button. These include 'Part B', 'Calculator', 'Creative dossier', 'Rights contracts (for all the projects in the State/Ministate)', 'Supporting documents of co-production, distribution and financing per project in the State/Ministate', 'PDF ws/works generated from information about films in the Creative Europe MEDIA Database', and 'Declaration on ownership and control'. At the bottom right, there are buttons for 'BACK TO PARTICIPANTS LIST', 'VALIDATE', and 'SUBMIT'.



# LIDT OM ANSØGNINGER

Vær opmærksom på hjælpetekst i de grå felter!

Estimated budget — Resources									
Participant	Costs (n/a for Lump Sum Grants: 'European Co-development', 'European Slate development', 'European Mini-Slate development', 'TV and Online content', 'European festivals' and 'Videogame and Immersive content development')								
	A. Personnel	B. Subcontracting	C.1a Travel	C.1b Accommodation	C.1c Subsistence	C.2 Equipment	C.3 Other goods, works and services	D.1 Financial support to third parties	E. Indirect costs
<b>Background and general objectives</b>									
<i>For 'European Co-development', 'European Slate development', 'European Mini-Slate development' and 'TV and Online content':</i>									
<ul style="list-style-type: none"><li>- Provide a presentation of the applicant company (and partners for the European Co-Development and TV and Online actions), its management, its activities, its present position in the national and European markets and its editorial line in terms of development and production.</li><li>- For European Slate and Mini-Slate development, also describe the company's development plans and its present and forecast financial status (this must include the company's total turnover and total development expenditure in the last two financial years in €).</li></ul>									
<i>For 'Fostering European media talents and skills', 'Markets &amp; networking', 'Innovative tools and Business models', 'Networks of European cinemas', 'European VOD networks and operators', 'European festivals', 'Subtitling of cultural content', 'Audience Development and Film Education', 'Creative Innovation Lab' and 'Journalism Partnership': Define the objectives of your proposal and explain their relevance to this call for proposals.</i>									
<i>For 'Films on the Move': Describe the experience of the sales agent in pan-European projects, the number of distributors involved and the experience of distributors and their involvement in the project.</i>									

Man må gerne slette hjælpetekst, der ikke er relevant for det call, man ansøger.



# WORK PACKAGES & DELIVERABLES

## Work Packages (WP)

- WP er beskrevet i de enkelte ansøgninger – nogle gange er de defineret på forhånd, andre gange ikke
- Der skal ikke altid afleveres det antal, der foreslås – det skal give mening for det konkrete projekt

Og lov ikke for meget!

## Deliverables

- Skal uploades til Grant Management Portal
- Skal svare til det "lovede" i WP
- Kan udskiftes – men det skal så aftales på forhånd
- I nogle tilfælde er det projektet selv, der er en WP. Dermed er deliverable blot, at projektet har fundet sted/eksisterer



# WORK PACKAGES & DELIVERABLES

## Milestones

- Milestones er oftest ikke obligatoriske, og kan komplikere projektet, så overvej nøje, om I vil bruge dem
- Hvis de ikke er relevante, skal felterne lades tomme

### Eksempel 1

WP: etablering af website

Milestone: website går online

Deliverable: link til website

Milestone No (continuous numbering not linked to WP)	Milestone Name	Work Package No	Lead Beneficiary	Means of Verification	Due Date (month number)	Description	
MS1		1					
MS2		1					
Deliverable No (continuous numbering linked to WP)	Deliverable Name	Work Package No	Lead Beneficiary	Type	Dissemination Level	Due Date (month number)	Description (including format and language)
D1.1		1		[R — Document, report]/[DEM — Demonstrator, pilot, prototype] /[DEC —	[PU — Public] /[SEN — Sensitive] /[Classified R- UE/EU-R] /[Classified C-		

### Eksempel 2

WP: opbygge filmkatalog

Milestone: indhentning af rettigheder på de  
enkelte film

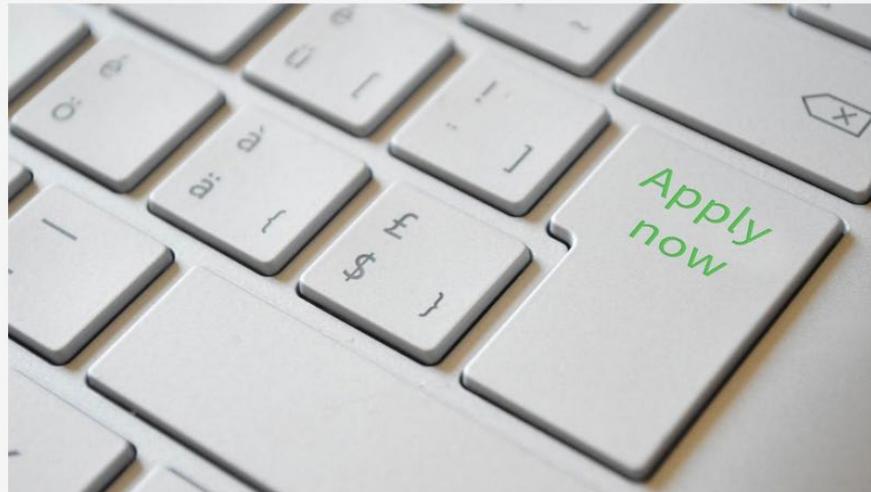
Deliverable: beskrivelse af filmkatalog

# FTOP - FUNDING & TENDERS OPPORTUNITIES PORTAL

Find vores **samling af guides**  
på [bit.ly/FTOPguides](https://bit.ly/FTOPguides)

..eller på denne virkelig lange adresse  
<https://www.dfi.dk/branche-og-stoette/creative-europe-desk/guides-til-funding-tenders-opportunities-portal>

## GUIDES TIL FUNDING & TENDERS OPPORTUNITIES PORTAL



DEL f Twitter Email

Alle EACEA's støttemuligheder, herunder Creative Europe, fremgår af Funding & Tenders Opportunities Portal (FTOP). Vi har her samlet nogle guides, så du kan lære portalen at kende.

### Tekst guides

EU-Kommisionen har lavet en pdf-guide til at komme i gang som bruger af FTOP: [How to find and apply for funding opportunities](#).

### SE OGSÅ

Sådan ansøger du om MEDIA-støtte →

# CLUSTERS

## Content

Co-Development  
Mini-Slate Development  
Slate Development  
TV & Online Content  
Video Games &  
Immersive Content (næste år)

## Audience

Audience Development & Film Education  
European Cinemas  
European Festivals  
Films on the Move  
VOD Networks & Operators

## Business

European Film Distribution (næste år)  
European Film Sales (næste år)  
Innovative Tools & Business Models  
Markets & Networking  
Talents & Skills



# CLUSTER

## Content

- Co-Development
- Mini-Slate Development
- Slate Development
- TV & Online Content
- Video Games
- Immersive Content (næste år)

# CROSS-SECTOR

Innovation Lab  
Journalism Partnerships

**OBS!** Dette er ikke et "cluster",  
men et programområde på linje  
med MEDIA og Culture.

## Business

- Distribution (næste år)
- Sales (næste år)
- Business Models

## & Skills

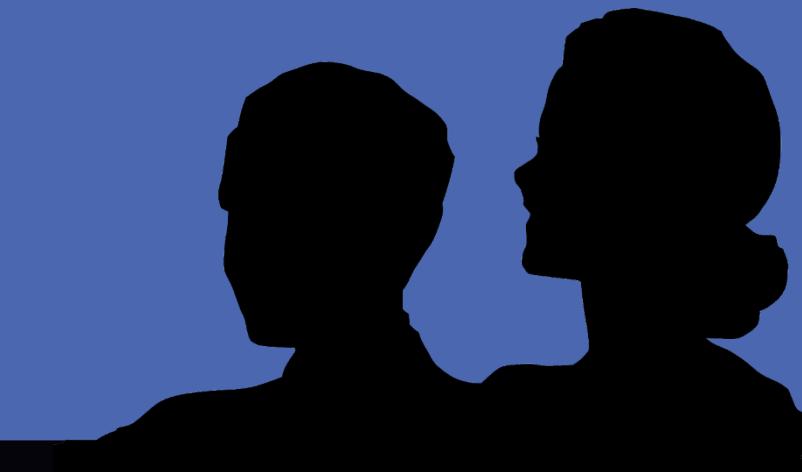


# CONTENT CLUSTER

## Generelt om støtteberettigede projekter til Co-Development og Slate

Animations-/kreative dokumentar-/fiktionsprojekter med:

- høj kreativ værdi og kulturel diversitet
- stærkt internationalt publikumspotentiale
- tiltænkt kommercial distribution (biograf/TV/digital platform)



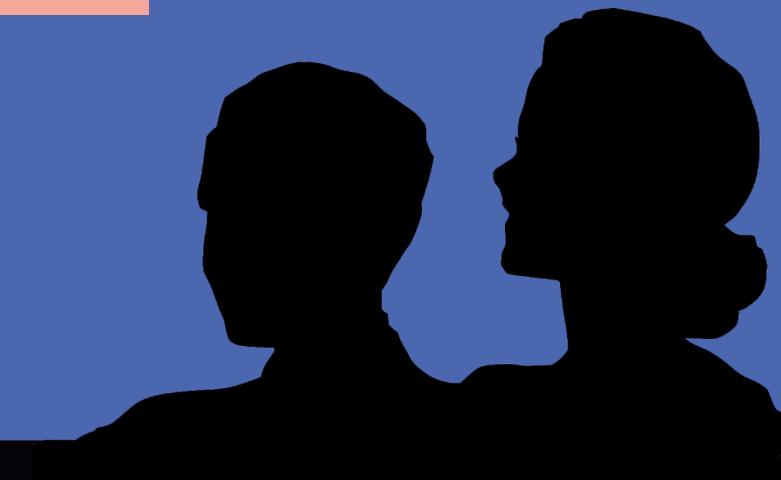
# CONTENT CLUSTER

## Generelt om referenceprojekter til Co-Development og Slate

Referenceprojekter (ani/fik/dok) skal:

- ✓ være produceret efter 2014
- ✓ hver have en samlet varighed på mindst 24 min.
- ✓ have haft premiere i mindst 3 andre lande før ansøgningsdeadline (÷ festival)

Ansøger skal have (major/delegate) producer-credits  
(ejers eller medejers personlige credits gælder også)



# CONTENT CLUSTER - Co-Development

The image shows a central large banner for the European Co-Development open call, featuring a typewriter on a desk and hands typing. Surrounding it are smaller banners for other clusters: Films on the Move, Markets and Networking, European Festivals, TV & Online Content, Innovative Tools and Business Models, and Talent & Skills.

**OPEN CALL**

Creative Europe MEDIA

European Co-Development

DEADLINE 17 NOVEMBER

Budget: 5.000.000 €

Aktionsperiode: 30 mdr.



# CONTENT CLUSTER - Co-Development

## Hvad er nyt?

Konsortieansøgning (gerne med LCC-lande)

Baseret på detaljeret budget udregnes customized lump sum (max 50 %)

Både koordinator og partner(e) kan modtage støtte (udbetales via koordinator\*)

Pre-financing: 70 %

MEDIA Database

10 måneder fra ansøgnings**deadline** til principal photography må starte\*\*

\*\*Preliminary shooting, research og lignende accepteres som udvikling

\*Skriv ind i udviklingsaftalen, hvordan/hvornår koordinator skal udbetale støtte til partnere



# CONTENT CLUSTER - Co-Development

## Støtteberettigede ansøgere

Projektet skal udvikles af **MINIMUM 2** europæiske, uafhængige produktionsselskaber (tilknyttede enheder tæller IKKE, men må gerne deltagte)

Konsortiet skal have en **underskrevet udviklingsaftale**, der specifiserer arbejdsfordelingen og samarbejdet om de kreative aspekter

Ansøger (koordinator) skal dokumentere **1 referenceprojekt**

Partner må gerne eje **majority of rights** – men koordinator SKAL have erfaringen



EUROPEAN  
CO-DEVELOPMENT

DEADLINE  
17 NOVEMBER

# CONTENT CLUSTER - Co-Development

## Støtteberettigede projekter

Animations-/kreative dokumentar-/fiktionsprojekter



EUROPEAN  
CO-DEVELOPMENT

DEADLINE  
17 NOVEMBER

Primarely intended for:	Cinema	TV/digital platform	Interactive, non-linear platform
ANI	Min. 60 minutes	Min. 24 minutes	No minimum
DOC		Min. 50 minutes	
FIC		Min. 90 minutes	

# CONTENT CLUSTER - Co-Development

## Work Packages

WP 1: Project management + common activites

WP 2: Coordinator development activities

WP 3: Partner 1 development activites

WP 4: Partner 2 development activites

Etc.

### Obligatoriske deliverables:

WP 1: Videre planlægning af co-development aktiviteter indtil produktionssstart

WP 2 etc.: Opdaterede creative, financing and marketing materials\*

ISAN nummer osv. (se beskrivelser i **call document**)

\*fx visuelt materiale, updates om key artistic crew/casting, opdateret produktionsplan/-budget, opdateret marketingstrategi....



EUROPEAN  
CO-DEVELOPMENT

DEADLINE  
17 NOVEMBER

# CONTENT CLUSTER - Slate Development

The image shows a central banner for 'European Slate Development' with a clapperboard and two pencils, surrounded by smaller banners for other clusters like Festivals, Markets, and Networks.

**Central Banner:**

- OPEN CALL**
- Creative Europe MEDIA
- 
- EUROPEAN SLATE DEVELOPMENT**
- DEADLINE 25 AUGUST**

**Surrounding Banners (examples):**

- OPEN CALL** (markets and networking)
- OPEN CALL** (European Festivals, deadline 24 August)
- OPEN CALL** (European Co-Development)
- OPEN CALL** (innovative tools and business models, deadline 24 August)
- OPEN CALL** (talent & skills, deadline 26 August)
- OPEN CALL** (Networks of European Cinemas, deadline 24 August)
- OPEN CALL** (Cinema, deadline 24 August)

**Budget:** 15.097.288 €  
**Aktionsperiode:** 36 mdr.



# CONTENT CLUSTER - Slate Development

## Hvad er nyt?

Ingen ansøger-anciennitetskrav

10 måneder fra ansøgnings**deadline** til principal photography må starte\*

Intet budget – ingen revision

Lump sum calculator

MEDIA Database

\*Preliminary shooting,  
research og lignende  
accepteres som  
udvikling

Format	Est. production budget	ANI	DOC	FIC
One-off	≤ €5M	€55 000	€30 000	€45 000
	> €5M			€60 000
Series	≤ €5M	€60 000	€35 000	€55 000
	> €5M & ≤ €20M			€75 000
	> €20M			€100 000



# CONTENT CLUSTER - Slate Development

## Støtteberettigede ansøgere

Europæiske, uafhængige produktionsselskaber, som:

- kan demonstrere **2 referenceprojekter** (ani/fik/dok)
- ikke har underskrevet en anden Slate-kontrakt inden for de sidste 12 mdr.
- har rettigheder på alle projekterne på plads!

Ansøgere må kun søge **enten** Slate **eller** Co-Development.

Man må dog gerne søge Slate og være **partner** i Co-Development.



# CONTENT CLUSTER - Slate Development

## Støtteberettigede projekter

Slates bestående af 3-5 projekter

Evt. inkl. kortfilm (max 20 min.) af en "emerging director"

Kortfilmen må gå i optagelse umiddelbart efter deadline

En kortfilm  
udløser stadig  
€10.000 i støtte

Primarely intended for:	Cinema	TV/digital platform	Interactive, non-linear platform
ANI	Min. 60 minutes	Min. 24 minutes	No minimum
DOC		Min. 50 minutes	
FIC		Min. 90 minutes	



# CONTENT CLUSTER - Slate Development



EUROPEAN  
SLATE  
DEVELOPMENT

DEADLINE  
25 AUGUST

NB!

**VR-projekter** kan inkluderes, men award criteria i Video Games & Immersive Content-callet, der åbner tidligt næste år, kan vise sig mere passende for VR-projekter.

**NB!NB!NB!NB!NB!NB!NB!NB!NB!NB!NB!NB!**

Da der er tale om lump sum, kan man kun udskifte projekter med **lignende** projekter (samme genre, samme est. produktionsbudget)

# CONTENT CLUSTER - Slate Development

## Work Packages

1 WP pr. projekt: Hvis 4 dokumentarfilm + 1 kortfilm = 5 WP

Deliverables består af fx opdaterede creative, financing & marketing materials\*

Husk at være realistisk! Oversælg ikke WP med høje intentioner om deliverables

\*se beskrivelser i call document

"Milestones" er IKKE obligatoriske, og kan gøre ansøgningen unødvendigt kompleks, så brug dem helst ikke.



EUROPEAN  
SLATE  
DEVELOPMENT

DEADLINE  
25 AUGUST

# CONTENT CLUSTER - TV & Online Content

The image shows a central large banner for an 'OPEN CALL TV & ONLINE CONTENT' with a deadline of 25 AUGUST. Below it, the budget is listed as 17.611.312 € and the Aktionsperiode as 24 mdr. (36 mdr. hvis serie >2 eps.). The banner features a background of a person working on a laptop and a hand holding a remote control over a television screen displaying multiple video thumbnails. To the left and right of this central banner are several smaller, partially visible banners for other Creative Europe Media open calls, including 'EUROPEAN FESTIVALS' (deadline 24 AUGUST), 'EUROPEAN CO-DEVELOPMENT' (deadline 17 NOVEMBER), 'EUROPEAN SLATE DEVELOPMENT', 'OPEN CALL TALENT & SKILLS' (deadline 24 AUGUST), 'OPEN CALL NETWORKS OF EUROPEAN CINEMAS' (deadline 24 AUGUST), and 'OPEN CALL FILMS ON THE MOVE' (deadline 24 AUGUST). The 'Films on the Move' banner includes the hashtag #WeAllLoveStories.

OPEN CALL  
TV & ONLINE  
CONTENT

DEADLINE  
25 AUGUST

#WeAllLoveStories

Budget: 17.611.312 €

Aktionsperiode: 24 mdr.  
(36 mdr. hvis serie >2 eps.)



Creative  
Europe  
MEDIA

# CONTENT CLUSTER - TV & Online Content



## Hvad er nyt?

Enkelt- eller konsortieansøgning

Minimum 2 broadcastere fra 2 MEDIA-lande involveret

Principal photography må starte efter call-lanceringen (3. juni 2021)\*

Godkendte udgifter tæller tidligst fra ansøgningsdatoen

Customized lump sum (max 15 %)

Pre-financing: 60 %

Ingen revision

MEDIA Database

\*NB! Produktionen må ikke  
slutte INDEN grant agreement  
er underskrevet (marts-maj  
2022).

Færdiggjorte projekter kan  
IKKE støttes!

	ANI	DOC	FIC
<b>Max EU-grant</b>	€500 000	€300 000	budget <10M: €500 000
			budget 10M-20M: €1M
			budget >20M: €2M



# CONTENT CLUSTER - TV & Online Content



## Støtteberettigede ansøgere

Europæiske, uafhængige produktionsselskaber

Kan ansøge alene eller som konsortium – koordinator skal have majority of rights



Creative  
Europe  
MEDIA

# CONTENT CLUSTER - TV & Online Content



## Støtteberettigede projekter

Enkelprojekter eller serier (ingen limit på sæsoner)

1 serie = 1 ansøgning

Tiltænkt TV- eller online distribution

40 % af finansieringen på plads (÷ egeninvest og anden MEDIA-støtte)

50 % af samlet finansiering skal komme fra MEDIA-lande

Særlig vægt på innovative aspekter ved indhold og finansiering, der spiller sammen med distributionsstrategien

	TV/digital platform
<b>ANI</b>	Min. 24 minutes (total length)
<b>DOC</b>	Min. 50 minutes (total length)
<b>FIC</b>	Min. 90 minutes (total length)



# CONTENT CLUSTER - TV & Online Content



## Broadcastere

Minimum 2 (lineær/non-lineær) fra fra 2 MEDIA-lande

Ikke nok at have et kontor, de skal være **juridisk etableret** i et MEDIA-land

Licensperiode:

- Pre-sale: max 7 år
- Co-production: max 10 år
  - ✓ hvis finansieringen er højere end den gnsn. finansiering fra andre partnere
  - ✓ hvis de er involveret i organiseringen og den økonomiske håndtering

Kontrakt eller bindende LOC (inkl. condition, licence price, period)

# CONTENT CLUSTER - TV & Online Content



## Work Packages

- WP 1: Project management + coordination
- WP 2: Pre-production (hvis relevant)
- WP 3: Production
- WP 4: Post production, prints & delivery
- WP 5: Communication & dissemination

### Obligatoriske deliverables:

- WP 1: Opdateret Production Financing Structure + signeret kontrakt med hoved-broadcaster
- WP 2: Declaration on 1st day of principal photography
- WP 3: Declaration on end of shooting
- ISAN nummer osv. (se beskrivelser i **call document**)



Creative  
Europe  
MEDIA

# **Q&A**



Creative  
Europe  
MEDIA

# PAUSE

**9:15 – 10:00**

**Generelt om det nye MEDIA-program  
"Content cluster"**

Q&A

**10:15 – 11:00**

**"Audience cluster"**

Q&A

**11:15 – 12:00**

**"Business cluster"**

**Cross-Sector**

Q&A



# AUDIENCE CLUSTER - Audience Development & Film Education

The image shows a collage of various Creative Europe Media open call banners. In the center, a large banner for the Audience Development & Film Education cluster is displayed. This central banner features a red header with the text "OPEN CALL AUDIENCE DEVELOPMENT & FILM EDUCATION" and a blue footer with the text "Budget: 5.000.000 €" and "Aktionsperiode: 24-36 mdr.". To the left of the central banner are two smaller banners: one for "EUROPEAN CO-DEVELOPMENT" with a deadline of "17 NOVEMBER" and another for "EUROPEAN SLATE DEVELOPMENT" with a deadline of "25 AUGUST". To the right of the central banner are several more banners: "OPEN CALL TV & ONLINE CONTENT" with a deadline of "25 AUGUST", "OPEN CALL EUROPE FESTIVAL", "OPEN CALL DEADLINE 24 AUGUST", "OPEN CALL TALENT & SKILLS" with a deadline of "26 AUGUST", "OPEN CALL CINEMA PICTURE HOUSE", and "OPEN CALL FILMS ON THE MOVE" with a deadline of "24 AUGUST". All banners include the Creative Europe Media logo.

**OPEN CALL**  
AUDIENCE DEVELOPMENT & FILM EDUCATION

DEADLINE  
5 OCTOBER

#WeAllLoveStories

Creative Europe MEDIA

Budget: 5.000.000 €

Aktionsperiode: 24-36 mdr.



# AUDIENCE CLUSTER - Audience Development & Film Education

## Hvad er nyt?

÷ minimumsgrænse på requested grant

÷ krav om konsortium

÷ specifikke målgrupper

2021: super-retroactivity (1/1-2021)

Op til 70 % EU-finansiering

**NB! Intet call i 2022**

## Fokus på

- ✓ audience engagement
- ✓ stimulere interessen for og øget viden om europæisk film
- ✓ Greening/bæredygtighed

OPEN CALL  
AUDIENCE  
DEVELOPMENT &  
FILM EDUCATION



DEADLINE  
**5 OCTOBER**

#WeAllLoveStories



Creative  
Europe  
MEDIA

# AUDIENCE CLUSTER - Audience Development & Film Education

## Støtteberettigede ansøgere

Europæiske virksomheder og organisationer som arbejder med

- filmundervisning
- filmary
- publikumsudvikling



# AUDIENCE CLUSTER - Audience Development & Film Education

## Støtteberettigede projekter

Projekter der styrker paneuropæisk samarbejde omkring audience reach

Mindst 50 % europæiske værker

Mindst 5 MEDIA-lande repræsenteret

Ingen krav om partnere

Vægt på filmundervisning, filmarv og publikumsudvikling



Creative  
Europe  
MEDIA

# AUDIENCE CLUSTER - Audience Development & Film Education

## Work Packages

Betrægt **WP** som en underinddeling af projektet  
– men ikke for detaljeret/kompliceret!

**Keep it simple!**

WP kan fx være:

- Management & coordination activities
- Collecting audience needs
- Building film catalogue
- Setting up website
- Promotion of website

Hver WP skal have **mindst 1 deliverable**  
Fungerer som "bevis" for at projektet kører

Deliverable kan fx være:

- Management report
- Final report on audience needs
- Description on film catalogue
- Link to website
- Dissemination activities report



# AUDIENCE CLUSTER - European Festivals

The image shows a central large banner for the "European Festivals" Open Call, which includes a photo of an audience at a festival and text: "OPEN CALL", "Creative Europe MEDIA", "EUROPEAN FESTIVALS", and "DEADLINE 24 AUGUST". Below this central banner are several smaller, overlapping banners for other festival categories:

- OPEN CALL TALENT & SKILLS** (Deadline 26 August)
- OPEN CALL FILMS ON THE MOVE** (Deadline 24 August)
- OPEN CALL INNOVATIVE AND BUSINESS MODELS** (#WeAllLoveStories)
- OPEN CALL TV & ONLINE CONTENT** (Deadline 25 August)
- OPEN CALL EUROPEAN CO-DEVELOPMENT** (Deadline 17 November)
- OPEN CALL EUROPEAN SLATE DEVELOPMENT** (Deadline 25 August)

**Budget: 9.000.000 €**  
**Aktionsperiode: 24 mdr.**



# AUDIENCE CLUSTER - European Festivals

## Hvad er nyt?

2-års varighed

2021: super-retroactivity (1/1-2021)

2021: mono-beneficiary

Lump sum calculator

Pre-financing: 50 % af de samlede lump sums

1 lump sum per WP  
1 lump sum År1 +  
1 lump sum År2



EUROPEAN  
FESTIVALS

DEADLINE  
24 AUGUST

# AUDIENCE CLUSTER - European Festivals

**Støtteberettigede ansøgere**

Europæiske organisationer med stabile og tilstrækkelige **ressourcer** (ansøgere bliver tjekket)

**Anciennitetskrav:** min. 3 tidligere udgaver skal have fundet sted før december 2020



**EUROPEAN  
FESTIVALS**

**DEADLINE  
24 AUGUST**

# AUDIENCE CLUSTER - European Festivals

## Støtteberettigede projekter

Festivaler med visninger for både generelt publikum og internationale professionelle og presse

Fysisk / online / hybrid

Min. 50 % af programmet skal være ikke-nationale europæiske værker fra MEDIA-lande

Geografisk diversitet i programmet: **min. 15 MEDIA-lande inkl. LCC'er repræsenteret**

### Fokus på

- ✓ festivalprogrammer med betydelig andel ikke-nationale værker
- ✓ aktiviteter målrettet udvidelse og fornyelse af publikum

### X-tra ultra særligt fokus på

- ✓ strategier for øget bæredygtighed
- ✓ strategier for at sikre kønsbalance, inklusion, diversitet og repræsentativitet



**EUROPEAN  
FESTIVALS**

**DEADLINE  
24 AUGUST**

# AUDIENCE CLUSTER - European Festivals



**EUROPEAN  
FESTIVALS**

**DEADLINE  
24 AUGUST**

## Festivaldefinition & lump sum

Hvis størstedelen af kataloget består af kortfilm, er det en **kortfilmfestival**

Other festival = animation, dokumentar, B&U...

### LUMP SUMS applicable to EUROPEAN FESTIVALS

Festivals category	Lump Sum
Short film festivals: < 150 European films	19.000 EUR
Short film festivals: 151 - 250 European films	25.000 EUR
Short film festivals: > 250 European films	33.000 EUR
Other festivals: < 41 European films	27.000 EUR
Other festivals: 41 - 60 European films	35.000 EUR
Other festivals: 61 - 80 European films	41.000 EUR
Other festivals: 81 - 100 European films	46.000 EUR
Other festivals: 101 - 120 European films	55.000 EUR
Other festivals: 121 - 200 European films	63.000 EUR
Other festivals: > 200 European films	75.000 EUR

Other festivals include animation, documentary, global and youth.

CREATIVE EUROPE PROGRAMME - MEDIA Strand EUROPEAN FESTIVALS		
Estimated EU contribution		
ATTENTION: The list of events has to correspond with the list of work-packages described in part B. Please use the same order! 1 FESTIVAL EDITION = 1 WORK-PACKAGE		
Project title:		
Event (Work Package) Number	Festival: type and size of festival (choose from drop-down list)	Lump sums (EUR)
1	Other festivals: 121 - 200 European films	EUR 63.000
2	Other festivals: < 41 European films	EUR 27.000
Total Amount		EUR 90.000

Reference - lump sums festival **Budget** +

# AUDIENCE CLUSTER - European Festivals

## Work packages

1 WP/året = 2 WP i alt

WP 1: Festival edition + programming Year1

WP 2: Festival edition + programming Year2

## Deliverables

Festival programming + report on year-long activities (yearly activity plan)



EUROPEAN  
FESTIVALS

DEADLINE  
24 AUGUST

# AUDIENCE CLUSTER - Films on the Move

The image shows a central banner for the 'Films on the Move' cluster, which is highlighted by a large yellow circle. This central banner includes text such as 'OPEN CALL FILMS ON THE MOVE', 'Formerly known as Distribution Selective', 'DEADLINE 24 AUGUST', '#WeAllLoveStories', and 'Budget: 11.000.000 €'. Surrounding this central banner are several smaller, partially visible banners for other clusters, including 'TALENT & SKILLS', 'MARKETS AND NETWORKING', 'EUROPEAN FESTIVALS', 'INNOVATIVE FINANCIAL AND BUSINESS MODELS', 'TV & ONLINE CONTENT', 'EUROPEAN CO-DEVELOPMENT', and 'EUROPEAN SLATE DEVELOPMENT'. Each banner features the Creative Europe MEDIA logo and a specific deadline.



Creative  
Europe  
MEDIA

# AUDIENCE CLUSTER - Films on the Move

## Hvad er nyt?

Pan-europæisk distribution af europæiske film i biografer **og/eller online**

- såfremt størstedelen er bio-distribution

2021: super-retroactivity (1/1-2021)

Premieredatoer: fra 10 uger efter ansøgningsdato

÷ **midtvejsrapport**, kun afslutningsvis afrapportering og regnskab

Annex: liste med tidligere film fra de sidste 4 år

MEDIA Database

Op til 70 % af distributørs udgifter støttes (max €30.000 for DK)

Max co-financing rate: 90 %

Pre-financing: 60 %

Simpelt budget for salgsagenter (med 7 % indirect costs on total costs)

OPEN CALL

FILMS ON  
THE MOVE



DEADLINE  
24 AUGUST

#WeAllLoveStories



Creative  
Europe  
MEDIA

# AUDIENCE CLUSTER - Films on the Move

Støtteberettigede ansøgere

Europæiske salgsagenter etableret i et af MEDIA-landende

Har rettigheder til at sælge de udvalgte film i **minimum 15** MEDIA-lande



# AUDIENCE CLUSTER - Films on the Move



## Støtteberettigede projekter

Samarbejder med mindst **7 distributører**

Heraf **mindst 2 fra LCC'er**

Distributører forpligtiger sig via LOI'er

Distribution af non-nationale film på nationalt marked

Overvejende biografdistribution, men online tilladt

Premierer mlm. 1/10/21 - 1/4/23 eller 10 uger fra ansøgningsdato

## Filmkrav

- ✓ fiktion/animation/dokumentar
- ✓ producer etableret i MEDIA-land
- ✓ minimum 60 min.
- ✓ første copyright registreret tidl. i 2020
- ✓ kreativt hold overvejende fra MEDIA-lande



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Europe  
MEDIA

# AUDIENCE CLUSTER - Films on the Move

## Work Packages

WP 1: Project coordination & Sales Agent costs (obligatorisk)

WP 2: Support to third parties (obligatorisk)

## Deliverables - eksempler

WP 1: Coordination report; links til markedsføringsmateriale

WP 2: Fakturaer/anmodning om støtte fra distributører; bio-premierer (fx anmeldelser); Box Office-tal...



# AUDIENCE CLUSTER - Films on the Move



## MEDIA Database

Vælg eksisterende film eller opret ny

Til filmen tilknyttes:

- distributørerne
- deres P&A
- deres individuelle grant requests

Gemmes som pdf og uploades til annexes



Creative  
Europe  
MEDIA

# AUDIENCE CLUSTER - VOD Networks & Operators

The image shows a collage of Creative Europe MEDIA open call banners. In the center is a large banner for the 'VOD Networks & Operators' cluster, featuring a man looking at a screen displaying many video thumbnails. To the left are smaller banners for 'Talent & Skills', 'Films on the Move', 'Innovative Business Models', and 'Markets and Networking'. To the right are banners for 'TV & Online Content', 'European Co-development', and 'European Slate Development'. All banners include the Creative Europe MEDIA logo and a deadline date.

**OPEN CALL**

Creative Europe MEDIA

VOD NETWORKS & OPERATORS

DEADLINE 5 OKTOBER

Budget: 4.000.000 €

Aktionsperiode: 12-18 mdr.



# AUDIENCE CLUSTER - VOD Networks & Operators

## Hvad er nyt?

**Call for sig selv:** tidligere action 2 i Promotion of European Works Online

60 % MEDIA-finansiering

70 % pre-financing

÷ maximum grant (grant = budgetbaseret)

÷ midtvejsrapport/-udbetalinger

### VOD platform definition

*Service enabling individuals to select audiovisual works from a central server for viewing on a remote screen by streaming and/or downloading*

**OPEN CALL**



**VOD NETWORKS  
& OPERATORS**

**DEADLINE  
5 OKTOBER**



Creative  
Europe  
MEDIA

# AUDIENCE CLUSTER - VOD Networks & Operators

## Støtteberettigede ansøgere

Europæiske VOD-platforme

**Enten**

Konsortium af min. 3 partnere  
fra min. 2 MEDIA-lande

Samarbejde mellem platforme,  
som viser en betydelig andel  
europæiske film

**Eller**

Enkelt platform, der dækker  
min. 2 MEDIA-lande

**OPEN CALL**



VOD NETWORKS  
& OPERATORS

DEADLINE  
5 OKTOBER



Creative  
Europe  
MEDIA

# AUDIENCE CLUSTER - VOD Networks & Operators

## Støtteberettigede projekter

Platforme med min. 1.000 audiovisuelle værker

Min. 30 % fra MEDIA-lande

- heraf min. 5 forskellige lande og
- på min. 5 officielle EU-sprog

Generelt meget  
åbent call

Gerne stort og  
ambitiøst projekt

## Fokus på

- ✓ nye forretningsmodeller
- ✓ diversitet
- ✓ publikumsopbygning / nå nyt publikum
- ✓ styrke synligheden af europæiske film

Næh, se, lille Søs – det er på [finsk/polisk/italiensk/  
græsk/estisk/fransk/rumænsk/ungarsk/svensk...]



OPEN CALL



VOD NETWORKS  
& OPERATORS

DEADLINE  
5 OKTOBER



Creative  
Europe  
MEDIA

# AUDIENCE CLUSTER - VOD Networks & Operators

## Work Packages

Ingen obligatoriske WP

### Eksempler:

WP 1: Koordinationsaktiviteter

WP 2: Implementering af værktøjer (software & other)

WP 3: Kommunikations & marketing-aktiviteter

WP 4: Fælles aktiviteter for øget bruger-loyalitet

**OPEN CALL**



VOD NETWORKS  
& OPERATORS

DEADLINE  
5 OKTOBER



Creative  
Europe  
MEDIA

# **Q&A**



Creative  
Europe  
MEDIA

# PAUSE

**9:15 – 10:00**

**Generelt om det nye MEDIA-program  
"Content cluster"**

Q&A

**10:15 – 11:00**

**"Audience cluster"**

Q&A

**11:15 – 12:00**

**"Business cluster"**

**Cross-Sector**

Q&A



# BUSINESS CLUSTER - Innovative Tools & Business Models

The image shows a central large banner for the 'INNOVATIVE TOOLS AND BUSINESS MODELS' cluster, which includes a deadline of 24 August, a budget of 14.900.000 €, and an actions period of 36 months. Surrounding this central banner are smaller, partially visible banners for other clusters: TALENT & SKILLS (deadline 26 August), MARKETS AND NETWORKING (deadline 24 August), FILMS ON THE MOVE (deadline 24 August), EUROPE FESTIVALS, TV & ONLINE CONTENT (deadline 25 August), European Co-development (deadline 17 November), and European Slate Development (deadline 25 August). Each banner features the Creative Europe Media logo.

**OPEN CALL**  
**INNOVATIVE TOOLS  
AND BUSINESS  
MODELS**

**DEADLINE**  
**24 AUGUST**

#WeAllLoveStories

Budget: 14.900.000 €

Aktionsperiode: 36 mdr.

**OPEN CALL**  
**TALENT & SKILLS**  
**DEADLINE**  
**26 AUGUST**

**OPEN CALL**  
**MARKETS AND NETWORKING**  
**DEADLINE**  
**24 AUGUST**

**OPEN CALL**  
**FILMS ON THE MOVE**  
**DEADLINE**  
**24 AUGUST**

**OPEN CALL**  
**EUROPE FESTIVALS**

**OPEN CALL**  
**TV & ONLINE  
CONTENT**  
**DEADLINE**  
**25 AUGUST**

**OPEN CALL**  
**EUROPEAN CO-DEVELOPMENT**  
**DEADLINE**  
**17 NOVEMBER**

**OPEN CALL**  
**EUROPEAN SLATE  
DEVELOPMENT**  
**DEADLINE**  
**25 AUGUST**



# BUSINESS CLUSTER - Innovative Tools & Business Models

## Hvad er nyt?

Varighed på 36 mdr.

Fokuserer udelukkende på projekter relateret til **innovation** og at **styrke konkurrenceevnen** for den europæiske audiovisuelle sektor i en digital æra

### Særligt fokus på

- ✓ forretningsmodeller
- ✓ grønne tiltag
- ✓ kønsbalance, inklusion, diversitet og repræsentativitet



Creative  
Europe  
MEDIA

# BUSINESS CLUSTER - Innovative Tools & Business Models

## Formål

- ✓ øge synlighed, adgang, publikum og diversitet i forhold til europæiske audiovisuelle værker i en digital tidsalder
- ✓ styrke den europæiske audiovisuelle branches konkurrenceevne
- ✓ forbedret produktion og distribution af europæiske værker i den digitale tidsalder
- ✓ øget publikumspotentiale

Meget strategisk call  
Mest tiltænkt tech-virksomheder og start-ups

Ansøgere skal være  
**MEGET** skarpe på deres  
forretningsmodel



# BUSINESS CLUSTER - Innovative Tools & Business Models

## Støtteberettigede projekter

- Aktiviteter hvis mål er at styrke udviklingen af og/eller udbrede undertekstning, adgang, synlighed, anbefalingsværktøjer på tværs af grænser og platforme for et større europæisk publikum
- Forretningsværktøjer som forbedrer effektivitet og transparens, fx
  - rights management system
  - tech til data indsamling og analyse
- Forretningsmodeller der optimerer synergier mellem distributionsplatforme
- Forretningsværktøjer der udforsker nye produktionsmåder, finansiering, distribution eller lancering via tech (AI, big data, blockchain osv.)



# BUSINESS CLUSTER - Innovative Tools & Business Models

## Work Packages

WP 1: Project management (obligatorisk)

WP 2: Aktiviteter for det 1. års implementering

WP 3: Aktiviteter for det 2. års implementering

WP 4: Aktiviteter for det 3. års implementering

**Til hver WP hører et budget**



# BUSINESS CLUSTER - Markets & Networking

The image shows a collage of several Creative Europe Media open call banners. In the center is a large banner for the 'MARKETS AND NETWORKING' cluster, featuring a photo of a crowded outdoor event, the title 'MARKETS AND NETWORKING' in white, and the deadline 'DEADLINE 24 AUGUST' in blue. Above this central banner is the 'Creative Europe MEDIA' logo. To the left of the central banner are smaller banners for 'OPEN CALL TALENT & SKILLS' (deadline 26 August), 'OPEN CALL INNOVATIVE TOOLS AND BUSINESS MODELS' (deadline 24 August), and 'OPEN CALL FILMS ON THE MOVE' (deadline 24 August). To the right of the central banner are banners for 'OPEN CALL TV & ONLINE CONTENT' (deadline 25 August), 'OPEN CALL EUROPEAN CO-DEVELOPMENT' (deadline 17 November), and 'OPEN CALL EUROPEAN SLATE DEVELOPMENT' (deadline 25 August). All banners include the Creative Europe MEDIA logo and the hashtag #WeAllLoveStories.

**OPEN CALL**

Creative Europe MEDIA

MARKETS AND NETWORKING

DEADLINE 24 AUGUST

OPEN CALL

TALENT & SKILLS

DEADLINE 26 AUGUST

OPEN CALL

INNOVATIVE TOOLS AND BUSINESS MODELS

DEADLINE 24 AUGUST

OPEN CALL

FILMS ON THE MOVE

DEADLINE 24 AUGUST

OPEN CALL

EUROPE FESTIVALS

DEADLINE 24 AUGUST

OPEN CALL

TV & ONLINE CONTENT

DEADLINE 25 AUGUST

#WeAllLoveStories

OPEN CALL

EUROPEAN CO-DEVELOPMENT

DEADLINE 17 NOVEMBER

OPEN CALL

EUROPEAN SLATE DEVELOPMENT

DEADLINE 25 AUGUST

Budget: 7.500.000 €

Aktionsperiode: 24 mdr.



# BUSINESS CLUSTER - Markets & Networking

## Hvad er nyt?

Tidligere "Access to Markets"

Action 1 + 2 slået sammen

Max 60 % MEDIA-finansiering (før 80 %)

### Særligt fokus på

- ✓ LCC'er
- ✓ bæredygtighed og grønne tiltag
- ✓ kønsbalance, inklusion, diversitet og repræsentativitet
- ✓ nye digitale teknologier

### OPEN CALL



MARKETS  
AND  
NETWORKING

DEADLINE  
24 AUGUST



Creative  
Europe  
MEDIA

# BUSINESS CLUSTER - Markets & Networking

## Støtteberettigede ansøgere

Europæiske organisationer og virksomheder der arrangerer branche-events og markeder, samt aktiviteter der promoverer europæiske audiovisuelle værker

Både fysiske og online

**OPEN CALL**

Creative Europe MEDIA



**MARKETS AND NETWORKING**

**DEADLINE 24 AUGUST**



Creative  
Europe  
MEDIA

# BUSINESS CLUSTER - Markets & Networking

## Støtteberettigede projekter

- B2B udveksling blandt professionelle og specielt med LCC'er
- Branche-events med fokus på
  - indhold
  - ny teknologi
  - nye forretningsmodeller
- Aktiviteter der stimulerer europæisk og international ko-produktion af:
  - ✓ spillefilm
  - ✓ kortfilm
  - ✓ TV-serier
  - ✓ computerspil og cross media

**OPEN CALL**

Creative Europe MEDIA



**MARKETS AND NETWORKING**

**DEADLINE 24 AUGUST**



# BUSINESS CLUSTER - Markets & Networking

## Forventede resultater

- Styrket europæisk og international dimension af store branche markeder
- Styrket systemisk "impact" af mindre events
- Øget konkurrenceevne, cirkulation og diversitet af europæiske audiovisuelle værker
- Øget brug af digitale teknologier
- Udvikling af europæiske branche netværk

## Ekstra vægt på

- bæredygtige forretningsmodeller
- miljøvenlige aktiviteter
- deltagelse af småbørns-forældre
- ligestilling, diversitet og inklusion

**OPEN CALL**

Creative Europe MEDIA



**MARKETS AND NETWORKING**

**DEADLINE 24 AUGUST**



# BUSINESS CLUSTER - Markets & Networking

## Work Packages

Bør begrænses til de 3 obligatoriske, men flere kan tilføjes

WP 1: Project management

WP 2: Aktiviteter der skal implementeres

WP 3: Follow-up & formidling

**Til hver WP hører et budget**

**OPEN CALL**



**MARKETS  
AND  
NETWORKING**

**DEADLINE  
24 AUGUST**



Creative  
Europe  
MEDIA

# BUSINESS CLUSTER - Talents & Skills

The image shows a collage of several Creative Europe MEDIA open call banners. In the center is a large yellow banner for the 'TALENT & SKILLS' cluster, featuring a video thumbnail of a presentation, the deadline '26 AUGUST', the hashtag '#WeAllLoveStories', and the budget 'Budget: 8.000.000 €'. To the left are banners for 'MARKETS AND NETWORKING' (deadline 24 AUGUST), 'OPEN CALL INNOVATIVE TOOLS AND BUSINESS MODELS' (deadline 24 AUGUST), and 'FILMS ON THE MOVE' (deadline 24 AUGUST). To the right are banners for 'TV & ONLINE CONTENT' (deadline 25 AUGUST), 'EUROPEAN CO-DEVELOPMENT' (deadline 17 NOVEMBER), and 'EUROPEAN SLATE DEVELOPMENT' (deadline 25 AUGUST). A small thumbnail of a person working at a desk is also visible.

**OPEN CALL**

**TALENT & SKILLS**

**OPEN CALL**

**FILMS ON THE MOVE**

**OPEN CALL**

**INNOVATIVE TOOLS AND BUSINESS MODELS**

**OPEN CALL**

**MARKETS AND NETWORKING**

**OPEN CALL**

**TV & ONLINE CONTENT**

**OPEN CALL**

**EUROPEAN CO-DEVELOPMENT**

**OPEN CALL**

**EUROPEAN SLATE DEVELOPMENT**

**OPEN CALL**

**DEADLINE 26 AUGUST**

**#WeAllLoveStories**

**Budget: 8.000.000 €**

**Aktionsperiode: 12 mdr.**





DEADLINE  
**26 AUGUST**



#WeAllLoveStories

# BUSINESS CLUSTER - Talents & Skills

## Hvad er nyt?

2021: kun etårig aktionsperiode – næste år flerårig periode

Op til 80 % MEDIA-finansiering

Større fleksibilitet ift. deltager-scholarships

## Særligt fokus på

- ✓ bæredygtighed
- ✓ aktiviteter der skåner klimaet
- ✓ grønne tiltag ift. branchen
- ✓ kønsbalance
- ✓ diversitet og repræsentativitet
- ✓ inklusivitet



Creative  
Europe  
MEDIA

# BUSINESS CLUSTER - Talents & Skills

OPEN CALL  
TALENT  
& SKILLS



DEADLINE  
**26 AUGUST**



#WeAllLoveStories

## Støtteberettigede projekter

Training- og mentoring-aktiviteter der sigter mod kompetenceudvikling hos AV-professionelle inden for:

- marketing, promotion og nye distributionsmodeller
- greening af AV-branchen
- management/ledelse
- udvikling, produktion og postproduktion
- entreprenørskab og ny forretningsskabelse



Creative  
Europe  
MEDIA

# BUSINESS CLUSTER - Talents & Skills

OPEN CALL  
TALENT  
& SKILLS



DEADLINE  
**26 AUGUST**



#WeAllLoveStories

## Målgrupper

(Særligt unge) professionelle fra AV-branchen og professionelle fra start-ups

Størstedelen af deltagerne skal være af anden nationalitet end ansøger

Projektet skal sikre god repræsentation af køn og diversitet

Særligt fokus på projekter henvendt til kvinder  
og AV-professionelle med forskellig baggrund



Creative  
Europe  
MEDIA

# BUSINESS CLUSTER - Talents & Skills

OPEN CALL  
TALENT  
& SKILLS



DEADLINE  
26 AUGUST



#WeAllLoveStories

## Work Packages

WP 1: Project management

WP 2: Aktiviteter der skal implementeres

WP 3: Follow-up & formidling

## Deliverables

Ikke beskrivelser, referater eller andet detaljeret materiale, men fx programudkast.

Hvis et trainingforløb har 3 workshops med forskellige emner, bør man aflevere deliverables for hver workshop

**Milestones** kun for mere komplekse projekter



Creative  
Europe  
MEDIA

# CROSS-SECTOR

Innovation Lab

Journalism Partnerships



Creative  
Europe  
MEDIA

# CROSS-SECTOR - Innovation Lab

## Nyt call

Budget: 6.320.000

Aktionsperiode: 24 mdr.

Deadline: 5. oktober

Konsortium af min. 3 partnere fra mindst 2 forskellige MEDIA-lande

- ekspertise blandt parterne hvad angår de kulturelle og  
kreative sektorer, herunder audiovisuel



# CROSS-SECTOR - Innovation Lab

## Formål

Designe, udvikle og teste innovative tools, modeller og løsninger der kan anvendes i den audiovisuelle branche og andre kulturelle og kreative sektorer.

## Eksempelvis

- Rights management
- Indsamling og analyse af data
- Greening af værdikæden
- Innovative formidlings-/undervisningsværktøjer og indhold, der bruger kreativitet og kreative sektorer til at takle fx misinformation, fake news og lign.



# CROSS-SECTOR - Journalism Partnerships

## Nyt call

Budget: 7.600.000 €

Aktionsperiode: 24 mdr.

Deadline: 26. august

80 % MEDIA-finansiering

Konsortium af min. 3 partnere fra forskellige MEDIA-lande

- diversitet blandt partnerne, virksomhedsstørrelse, geografi, typer af medier

*Udover dette call,  
kommer der endnu et i  
slutningen af året*



# CROSS-SECTOR - Journalism Partnerships

## Formål

Bekæmpe fake news og styrke de journalistiske mediers  
forretningsmodeller

Dele best practice

De går efter **store projekter med mange partnere**

## Actions

### 1) Kollaborativ forretnings transformation

- Test af forretningdmodeller, nye standarder, kurser
- Styrke journalistisk kvalitet

### 2) Test af innovative formater, redaktionelle standarder, erfaringsudveksling gennem arrangementer og kurser. Mulighed for at give legater

Mere info på webinar  
**5. juli kl. 15-17**



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# **Q&A**



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