Film

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CHRONOLOGY

Niels Højgaard Sørensen, Danmark, 2014
Spil






Chronology is a 2D side-scroller puzzle platformer with a cartoon-like graphic style. The player portrays an old inventor that wakes up in a ruinous world. His task is to fix it by traveling in time to a moment before the catastrophe occurred. Much of the puzzle-solving is based on time-based mechanics that have to be used to progress. In particular, the main mechanic consists in traveling between the two time periods, which changes the layout of the platforms.

Grundoplysninger

Credits

Original titel	Chronology
Dansk titel	Chronology
Instruktør	Niels Højgaard Sørensen

Manuskript	Niels Højgaard Sørensen
Komponist	Niels Højgaard Sørensen
Produktionsland	Danmark

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